



Art Progression
Reception and Key Stage 1

Early Years Foundation Stage	National Curriculum
<ul style="list-style-type: none"> • Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. • Share their creations, explaining the process they have used. • Make use of props and materials when role-playing characters in narratives and stories. <p>Breadth of Study</p> <ul style="list-style-type: none"> • Explore artwork made by great artists. • Take part in imaginative, creative and sensory play activities. 	<ul style="list-style-type: none"> • Use a range of materials creatively to design and make products. • Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. • Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. • Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. <p>Breadth of Study</p> <ul style="list-style-type: none"> • Produce creative artwork, exploring their ideas and recording their experiences. • Evaluate and analyse creative works using the language of art, craft and design.

EYFS	National Curriculum	Aspect	Reception	Year 1	Year 2
<p>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p> <p>Make use of props and materials when role-playing characters in narratives and stories.</p>	<p>Use a range of materials creatively to design and make products</p>	<p>Creation</p>	<p>Create art in different ways on a theme, to express their ideas and feelings.</p>	<p>Design and make art to express ideas.</p>	<p>Select the best materials and techniques to develop an idea.</p>
		<p>Natural art</p>	<p>Use natural materials and loose parts to make 2-D and 3-D art.</p>	<p>Make transient art and pattern work using a range or combination of man-made and natural materials.</p>	<p>Draw, paint and sculpt natural forms from observation, imagination and memory.</p>
		<p>Malleable materials</p>	<p>Manipulate malleable materials into a variety of shapes and forms using their hands and other simple tools.</p>	<p>Manipulate malleable materials by squeezing, pinching, pulling,</p>	<p>Press objects into a malleable material to make textures, patterns and imprints.</p>



<p>Take part in imaginative, creative and sensory play activities.</p>	<p>Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.</p>	<p>Paper and fabric</p>	<p>Cut, tear, fold and stick a range of papers and fabrics.</p>	<p>Use textural materials, including paper and fabric, to create a simple collage.</p>	
		<p>Humankind</p>	<p>Represent different parts of the human body from observation, imagination or memory with attention to some detail.</p>	<p>Represent the human face, using drawing, painting or sculpture, from observation, imagination or memory with some attention to facial features.</p>	<p>Represent the human form, including face and features, from observation, imagination or memory.</p>
		<p>Landscapes</p>	<p>Draw or paint a place from observation or imagination.</p>	<p>Draw or paint a place from memory, imagination or observation.</p>	
	<p>Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.</p>	<p>Paint</p>	<p>Use primary and other coloured paint and a range of methods of application.</p>	<p>Identify and use Primary colours</p>	<p>Identify and mix secondary colours.</p>
		<p>Pencil, ink, charcoal and pen</p>	<p>Select appropriate tools and media to draw with.</p>	<p>Use soft and hard pencils to create different types of line and shape.</p>	<p>Use the properties of pencil, ink and charcoal to create different patterns, textures and lines, and explore shape, form and space.</p>
		<p>Printing</p>	<p>Make simple prints using a variety of tools, including print blocks and rollers.</p>		
<p>Explore artwork made by great artists.</p>	<p>Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</p>	<p>Compare and contrast</p>		<p>Identify similarities and differences between two or more pieces of art.</p>	<p>Describe similarities and differences between artwork on a common theme.</p>
		<p>Significance</p>	<p>Explore artwork by famous artists and talk about their likes and dislikes.</p>	<p>Describe and explore the work of a significant artist.</p>	<p>Explain why a painting, piece of artwork, body of work or artist is important.</p>



<p>Share their creations, explaining the process they have used.</p>	<p>Produce creative artwork, exploring their ideas and recording their experiences.</p>	<p>Generation of ideas</p>	<p>Communicate their ideas as they are creating artwork.</p>	<p>Communicate their ideas simply before creating artwork.</p>	<p>Make simple sketches to explore and develop ideas.</p>
<p>Share their creations, explaining the process they have used.</p>	<p>Evaluate and Analyse creative works using the language of art, craft and design.</p>	<p>Evaluation</p>	<p>Share their creations with others, explaining their intentions and the techniques and tools they used.</p>	<p>Say what they like about their own or others' work using simple artistic vocabulary.</p>	<p>Analyse and evaluate their own and others' work using artistic vocabulary.</p>



Art Progression
Key Stage 2

National Curriculum

- Create sketch books to record their observations and use them to review and revisit ideas.
- Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].
- Learn about great artists, architects and designers in history.

Breadth of Study

- Become proficient in drawing, painting, sculpture and other art, craft and design techniques.
- Evaluate and analyse creative works using the language of art, craft and design.

National Curriculum	Aspect	Year 3	Year 4	Year 5	Year 6
Create sketch-books to record their observations and use them to review and revisit ideas.	Generation of ideas	Use preliminary sketches in a sketchbook to communicate an idea or experiment with a technique.	Create a series of sketches over time to develop ideas on a theme or mastery of a technique.	Review and revisit ideas and sketches to improve and develop ideas.	Gather, record and develop information from a range of sources to create a mood board or montage to inform their thinking about a piece of art.
Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. Become proficient in drawing, painting, sculpture and other art, craft and design techniques.	Creation	Use and combine a range of visual elements in artwork.	Develop techniques through experimentation to create different types of art.	Produce creative work on a theme, developing ideas through a range of preliminary sketches or models.	Create innovative art that has personal, historic or conceptual meaning.
	Human form		Explore and develop three-dimensional art that uses the human form, using ideas from contemporary or historical starting points.	Explore and create expression in portraiture.	
	Landscapes	Draw, collage, paint or photograph an urban landscape.	Choose an interesting or unusual perspective or viewpoint for a landscape.	Use a range of materials to create imaginative and fantasy landscapes.	
	Malleable materials	Create a 3-D form using malleable or rigid materials,	Use clay to create a detailed or experimental 3-D form.	Create a relief form using a range of tools, techniques and materials.	Create a 3-D form using malleable materials in the



		or a combination of materials.			style of a significant artist, architect or designer.
	Natural art	Use nature and natural forms as a starting point for artwork.	Represent the detailed patterns found in natural phenomena, such as water, weather or animal skins.		
	Paint	Identify, mix and use contrasting coloured paints.	Identify, mix and use warm and cool paint colours to evoke warmth or coolness in a painting.	Mix and use tints and shades of colours using a range of different materials, including paint.	Use colour palettes and characteristics of an artistic movement or artist in artwork.
	Paper and fabric				Combine the qualities of different materials including paper, fabric and print techniques to create textural effects.
	Pencil, ink, charcoal and pen	Add tone to a drawing by using linear and cross-hatching, scumbling and stippling.	Use the properties of pen, ink and charcoal to create a range of effects in drawing.		Use line and tone to draw observational detail or perspective.
	Printing	Make a two-colour print.		Add text or printed materials to a photographic background.	Use the work of a significant printmaker to influence artwork.
Learn about great artists, architects and designers in history.	Compare and contrast	Compare artists, architects and designers and identify significant characteristics of the same style of artwork, structures and products through time.	Compare and contrast artwork from different times and cultures.	Describe and discuss how different artists and cultures have used a range of visual elements in their work.	Compare and contrast artists' use of perspective, abstraction, figurative and conceptual art.
	Significant people, artwork and movements	Work in the style of a significant artist, architect, culture or designer.	Explain the significance of art, architecture or design from history and create work inspired by it.	Investigate and develop artwork using the characteristics of an artistic movement.	Explain the significance of different artworks from a range of times and cultures and use elements of these to create their own artworks.



Evaluate and analyse creative works using the language of art, craft and design.	Evaluation	Make suggestions for ways to adapt and improve a piece of artwork.	Give constructive feedback to others about ways to improve a piece of artwork.	Compare and comment on the ideas, methods and approaches in their own and others' work.	Adapt and refine artwork in light of constructive feedback and reflection.
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